

## After Effects Project 9 S.E.T.

cenario: In this series of projects you will produce three examples of tracking and remapping for an action

S

sports client.

xpectation: Learn how to motion track an object to tie an animation to a moving object and use time remapping to control the speed, direction and freeze

E

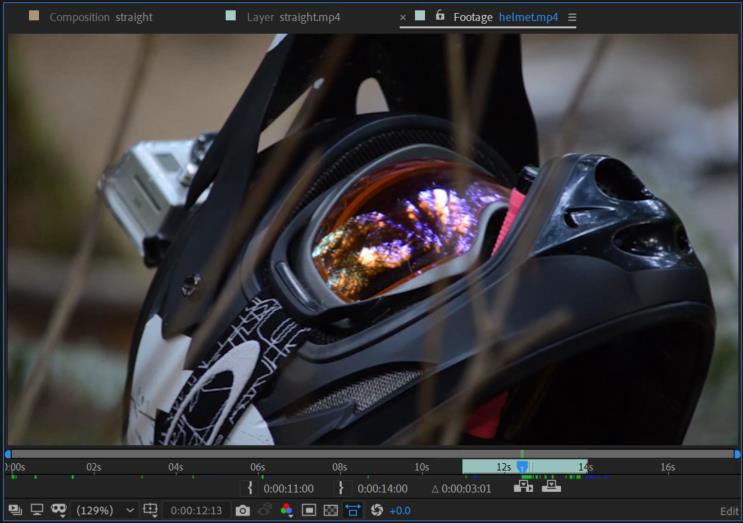
video clips.

T imeline: This should take you 5-6 hours of class time to complete.

PASTE YOUR TEST RESULTS HERE

## After Effects Project 9 Worksheets

NOTES: Using the BrainBuffet Project 9 tutorials, please answer the following questions.



1. Use the image above to fill in the values for the following items

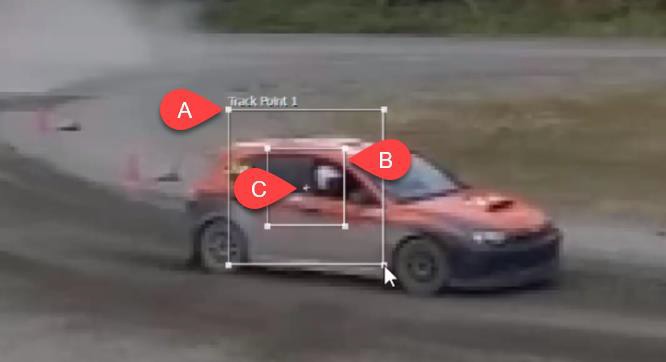
|  |  |
| --- | --- |
| In Point |  |
| Out Point |  |
| Overall length of the trimmed clip |  |

1. Describe the process of using the work area bar to shorten the duration of a composition

a.

b.

c.



1. Use the diagram above to label and describe the Motion Tracker Controls

|  |  |  |
| --- | --- | --- |
|  | Name | Description |
| A. |  |  |
| B. |  |  |
| C. |  |  |

Check out: <https://helpx.adobe.com/after-effects/using/tracking-stabilizing-motion-cs5.html>

1. How do you make a clip play in reverse?
2. How do you freeze a clip? a.

b.

c.